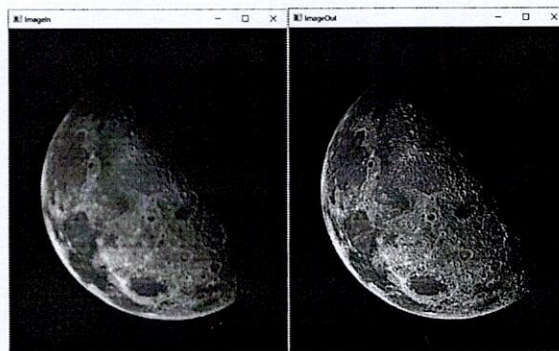


Câu 1: (2đ)

Trình bày đạo hàm cấp hai của ảnh. (1đ)

Xây dựng và cài đặt thuật toán làm tăng độ nét của ảnh dùng bộ lọc Laplace cho hình sau. (1đ)



Đáp án:

Using the Second Derivative for Image Sharpening—the Laplacian

In this section we discuss the implementation of 2-D, second-order derivatives and their use for image sharpening. The approach consists of defining a discrete formulation of the second-order derivative and then constructing a filter kernel based on that formulation. As in the case of Gaussian lowpass kernels in Section 3.5, we are interested here in isotropic kernels, whose response is independent of the direction of intensity discontinuities in the image to which the filter is applied.

We will return to the second derivative in Chapter 10, where we use it extensively for image segmentation.

It can be shown (Rosenfeld and Kak [1962]) that the simplest isotropic derivative operator (kernel) is the Laplacian, which, for a function (image) $f(x, y)$ of two variables, is defined as

$$\nabla^2 f = \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2} \tag{3-59}$$

Because derivatives of any order are linear operations, the Laplacian is a linear operator. To express this equation in discrete form, we use the definition in Eq. (3-58), keeping in mind that we now have a second variable. In the x -direction, we have

$$\frac{\partial^2 f}{\partial x^2} = f(x+1, y) + f(x-1, y) - 2f(x, y) \tag{3-60}$$

and, similarly, in the y -direction, we have

$$\frac{\partial^2 f}{\partial y^2} = f(x, y+1) + f(x, y-1) - 2f(x, y) \tag{3-61}$$

It follows from the preceding three equations that the discrete Laplacian of two variables is

$$\nabla^2 f(x, y) = f(x+1, y) + f(x-1, y) + f(x, y+1) + f(x, y-1) - 4f(x, y) \tag{3-62}$$

This equation can be implemented using convolution with the kernel in Fig. 3.51(a); thus, the filtering mechanics for image sharpening are as described in Section 3.5 for lowpass filtering; we are simply using different coefficients here.

0	1	0	1	1	1	0	-1	0	-1	-1	-1
1	-4	1	1	-8	1	-1	4	-1	-1	8	-1
0	1	0	1	1	1	0	-1	0	-1	-1	-1

def MySharpen(imgin, imgout):

Số hiệu: BM1/QT-PĐBCL-RĐTV


```

M, N = imgin.shape
m = 3
n = 3
a = m // 2
b = m // 2
w = np.zeros((m,n),np.int32)
w[0,0] = 1
w[0,1] = 1
w[0,2] = 1
w[1,0] = 1
w[1,1] = -8
w[1,2] = 1
w[2,0] = 1
w[2,1] = 1
w[2,2] = 1
for x in range(a, M-a):
    for y in range(b, N-b):
        r = 0
        for s in range(-a, a+1):
            for t in range(-b, b+1):
                r = r + w[s+a, t+b]*imgin[x+s, y+t]
        r = imgin[x,y] - r;
        if r < 0:
            r = 0
        if r > L-1:
            r = L-1
        imgout[x, y] = r

```

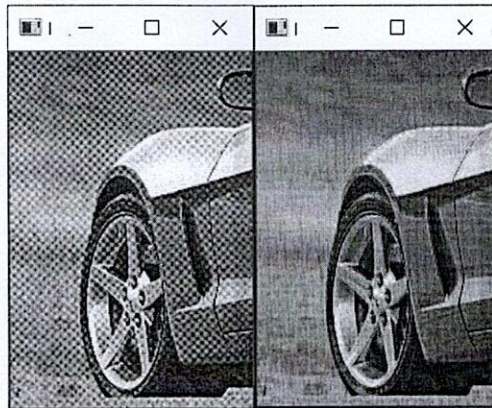
```

def Sharpen(imgin):
    w = np.array([[1, 1, 1], [1, -8, 1], [1, 1, 1]], np.int32)
    temp = cv2.filter2D(imgin, cv2.CV_32FC1, w)
    result = imgin - temp
    result = np.clip(result, 0, L-1)
    imgout = result.astype(np.uint8)
    return imgout

```

Câu 2: (3đ)

Xây dựng và cài đặt thuật toán xóa nhiễu moiré dùng bộ lọc chặn khe Butterworth cho hình sau (trình bày vắn tắt):



Đáp án:

```
def RemoveMoiré(imgin):
    # Bước 1 và 2
    # Mở rộng ảnh có kích thước PxQ
    # Thêm 0 vào phần mở rộng
    M, N = imgin.shape
    P = cv2.getOptimalDFTSize(M)
    Q = cv2.getOptimalDFTSize(N)
    f = np.zeros((P,Q), np.float)
    f[0:M,0:N] = imgin

    # Bước 2: Tính DFT
    F = cv2.dft(f, flags = cv2.DFT_COMPLEX_OUTPUT)
    # Bước 3: Shift vào the center of the image
    F = np.fft.fftshift(F)
    # Bước 4: Tạo bộ lọc H
    H = NotchRejectFilter(P, Q)
    # Bước 5: G = FH
    G = cv2.mulSpectrums(F, H, flags = cv2.DFT_ROWS)
    # Bước 6: Shift ngược trở lại
    G = np.fft.ifftshift(G)
    # Bước 7: IDFT
    g = cv2.idft(G, flags = cv2.DFT_SCALE)
    # Bước 8: Get real image with kích thước ban đầu
    g = g[0:M,0:N,0]

    g = np.clip(g, 0, L-1).astype(np.uint8)
    return g
```

Câu 3: (2đ)

Xây dựng và cài đặt thuật toán đếm và tính các điểm ảnh của các mảnh xương trong miêng thịt gà như hình sau:



Đáp án:

```
def MyConnectedComponent(imgin):
    ret, temp = cv2.threshold(imgin, 200, L-1, cv2.THRESH_BINARY)
    temp = cv2.medianBlur(temp, 7)
    M, N = temp.shape
    dem = 0
    color = 150
    for x in range(0, M):
        for y in range(0, N):
            if temp[x,y] == L-1:
                mask = np.zeros((M+2,N+2),np.uint8)
                cv2.floodFill(temp, mask, (y,x), (color,color,color))
                dem = dem + 1
                color = color + 1
    print('Co %d thanh phan lien thong' % dem)
    a = np.zeros(L, np.int)
    for x in range(0, M):
        for y in range(0, N):
            r = temp[x,y]
            if r > 0:
                a[r] = a[r] + 1
    dem = 1
    for r in range(0, L):
        if a[r] > 0:
            print('%4d %5d' % (dem, a[r]))
            dem = dem + 1
    return temp
```

```
def ConnectedComponent(imgin):
    ret, temp = cv2.threshold(imgin, 200, L-1, cv2.THRESH_BINARY)
    temp = cv2.medianBlur(temp, 7)
    dem, label = cv2.connectedComponents(temp)
    print('Co %d thanh phan lien thong' % (dem-1))
```

```
a = np.zeros(dem, np.int)
M, N = label.shape
color = 150
for x in range(0, M):
    for y in range(0, N):
```



```

r = label[x, y]
a[r] = a[r] + 1
if r > 0:
    label[x,y] = label[x,y] + color

for r in range(1, dem):
    print('%4d %10d' % (r, a[r]))
return label.astype(np.uint8)

```

Câu 4: (3đ)

Implementing the LeNet-5 convolutional neural network architecture to classify MNIST Digits as following:

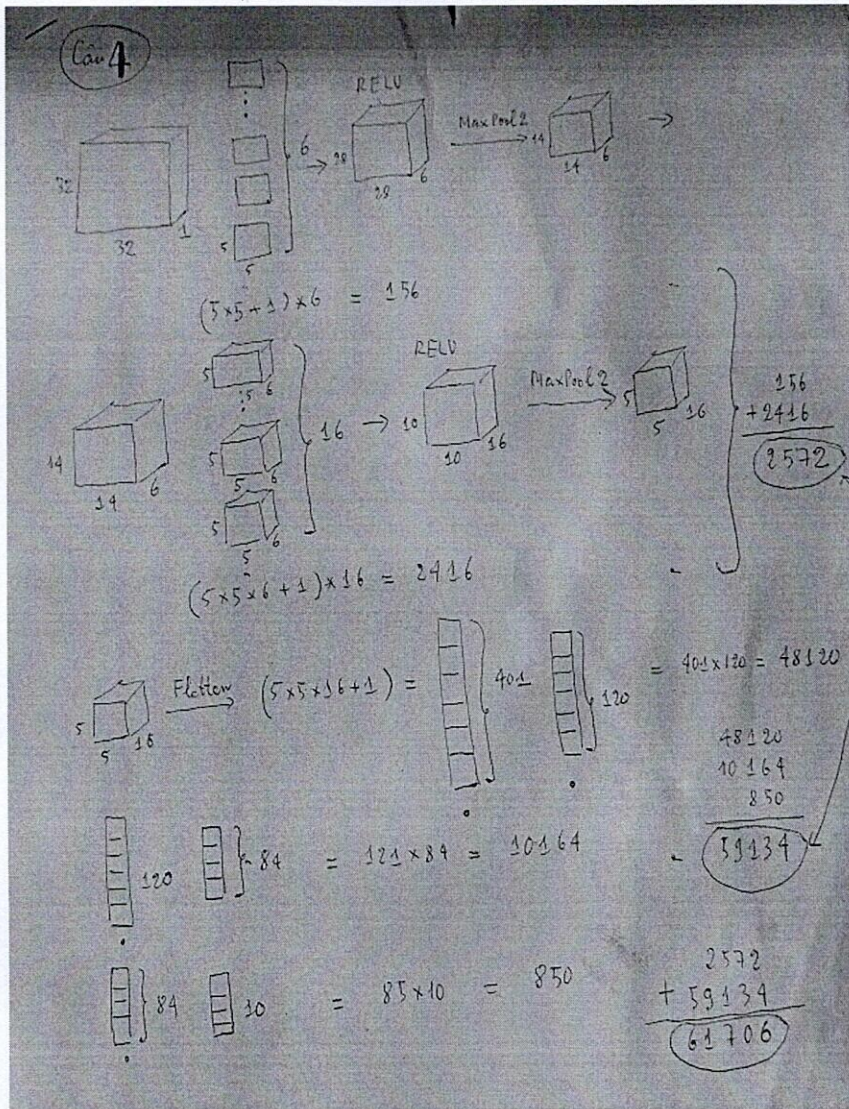
```

def LeNet_5():
    model = Sequential()
    model.add(Conv2D(filters = 6,
                    kernel_size = 5,
                    strides = 1,
                    activation = 'relu',
                    input_shape = (32,32,1)))
    model.add(MaxPooling2D(pool_size = 2, strides = 2))
    model.add(Conv2D(filters = 16,
                    kernel_size = 5,
                    strides = 1,
                    activation = 'relu',
                    input_shape = (14,14,6)))
    model.add(MaxPooling2D(pool_size = 2, strides = 2))
    model.add(Flatten())
    model.add(Dense(units = 120, activation = 'relu'))
    model.add(Dense(units = 84, activation = 'relu'))
    model.add(Dense(units = 10, activation = 'softmax'))

```

- Draw the network architecture diagram. (1 point)
- Determine the number of parameters of filters (include the bias node) in the convolutional layers. (1 point)
- Determine the number of weights of the fully connected layer. (1 point)

Đáp án:



Using TensorFlow backend.

Layer (type)	Output Shape	Param #
conv2d_1 (Conv2D)	(None, 28, 28, 6)	156
max_pooling2d_1 (MaxPooling2)	(None, 14, 14, 6)	0
conv2d_2 (Conv2D)	(None, 10, 10, 16)	2416
max_pooling2d_2 (MaxPooling2)	(None, 5, 5, 16)	0
flatten_1 (Flatten)	(None, 400)	0
dense_1 (Dense)	(None, 120)	48120
dense_2 (Dense)	(None, 84)	10164

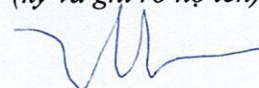
dense_3 (Dense)	(None, 10)	850
-----------------	------------	-----

==
Total params: 61,706
Trainable params: 61,706
Non-trainable params: 0

-----HẾT-----

Ngày 3 tháng 2 năm 2021

Thông qua bộ môn
(ký và ghi rõ họ tên)



Trần Tiến Đức